

GENERAL MISSION PLEDGE - 2024



Giving has always been a mark of Christian commitment and discipleship, and is a responsibility of the Session in the *Book of Order*, Form of Government (G-3.0201c) and the Directory for Worship (W-5.5004, W-5.5005).

Church	PIN
City	
Presbytery of North Central Iowa	Date
Please record your congregation's 2024 ple	edge of Mission support in the sections below.
Section A – SHARED MISSION SUPPORT – Percentage Formula	
In 2024, our congregation intends to send a total of \$ for Shared Mission Support with the understanding that these dollars will be forwarded regularly according to the formula indicated below (please check one box only – use whole percentages):	
☐ As recommended by the Presbytery (25% GA	, 4% Synod, 71% Presbytery)
☐ As specified here and approved by Session: _	% GA,% Synod,% Presbytery
Section B – ADDITIONAL GIVING/DIRECTED MISSION COMMITMENTS	
In addition to Shared Mission Support committed above, our congregation intends to provide total support over the course of 2024 to those designated mission and ministry programs selected below: \$ for the General Assembly's Theological Education Fund (consider a pledge of 1% of annual operating budget) \$ for General Assembly's Compassion Peace and Justice program (E052168) \$ for General Assembly's 1001 New Worshipping Communities program (E052128) \$ for General Assembly's Public Witness and Advocacy program (E052152) \$ for Presbyterian Disaster Assistance (DR000148) \$ for Presbyterian Hunger program (H999999) \$ for General Assembly's Racial Ethnic & Women's Intercultural Ministries (E051484) \$ for General Assembly's Young Adult Volunteer program (E049075) \$ for Synod-approved projects – Description: for Presbytery-approved projects – Description: for Other – Descr	
Our congregation intends to send Remittances:Mon Please return this form by January 30, 2024 to: Your Name Title E-Mail	

Send original to the Presbytery Office; give one copy to your Church Treasurer; file another copy with your Session Minutes